

Lightning Round 1.0

	Project Director	Institution	Project Title
1	Dene Grigar	Washington State University	Fort Vancouver Mobile
2	Lise Dobrin Daniel Pitti	University of Virginia	Less-Networked Speaker Communities and Digital Language Archives
3	Duncan Buell Heidi Rae Cooley	University of South Carolina Research Foundation	History Simulation for Teaching Early Modern British History
4	Angelos Barmpoutis Eleni Bozia	University of Florida	Digital Epigraphy Toolbox
5	Lucia Binotti Chris Smith	University of North Carolina, Chapel Hill North Carolina State University	Gnovis: Flowing Through the Galaxy of Knowledge
6	Ben Vershbow Rebecca Federman	New York Public Library	Crowdsourcing Culinary History at The New York Public Library
7	Doug Reside	New York Public Library	MOVER [a Multimodal Open-Source Variorum eBook Reader]
8	Lisa Rosner	Stockton College	A Digital Role-Playing Game for the History of Medicine
9	Michael Casey Mark Williams	Dartmouth College	ACTION (Audio-visual Cinematic Toolbox for Interaction, Organization, and Navigation): an open-source Python platform
10	Geraldine Heng Michael Widner	University of Texas, Austin	Bibliopedia
11	Leilah Lyons	University of Illinois at Chicago	CoCensus: Collaboration Exploration of Census Data in a Museum
12	Andrea Kalin Nancy Camp	Stone Soup Productions, Inc.	The American Guide Game
13	John Wall	North Carolina State University	New Methods of Documenting the Past: Recreating Public Preaching at Paul's Cross, London, in the Post-Reformation Period
14	Daniel Price Jerome Crowder	University of Houston University of Texas Medical Branch, The Institute for the Medical Humanities	Vwire: Digital Content Management through Spatial Arrangement - a Tool for Visual Argumentation in the Humanities
15	Connie Lester Jamie Desena	University of Central Florida, Orlando	The Central Florida Mosaic Interface - Stage II
16	Roger Schonfeld Jennifer Rutner	Ithaka Harbors, Inc.	Campus Services to Support Historians
17	Lacy Schutz Todd Carter	Museum of the City of New York Tagasauris, Inc.	Improving Digital Record Annotation Capabilities with Open-sourced Ontologies and Crowd-sourced Workers
18	Marc Brudzinski	SUNY Research Foundation, College at Purchase	Creative Telecollaboration and Language Acquisition Curriculum
19	Katherine Milton	Minneapolis Society of Fine Arts	Enhancing the Humanities Through Innovation: The Extended Collection Project

20	Michael Bruce Smith	Ithaca College	Untangling the Web of Historical Thinking: What the Structures of Student-Produced Wikis Reveal
21	Kristin Carpenter Negulescu	Internet Archive	Linked Open Data in Libraries, Archives, and Museums Summit
22	Shannon Carter	Texas A & M University, Commerce	Remixing Rural Texas: Local Texts, Global Context
23	Marie Acemah Heather Craig	MediaAction	Rural Alaska Cultural Media Project
24	Christine Ballengee Morris	Ohio State University, Main Campus	Meeting the Earthworks Builders: A flash-based video game
25	Luke Fernandez	Weber State University	Concentration in the Humanities
26	David Bodenhamer	Indiana University, Indianapolis	Spatial Narratives and Deep Maps: Explorations in Advanced Geo-spatial Technologies and the Spatial Humanities
27	Todd Presner	University of California, Los Angeles	Digital Cultural Mapping: Transformative Scholarship and Teaching in the Geospatial Humanities
28	Thomas Elliott John Muccigrosso	New York University Drew University	Linked Ancient World Data Institute

Names or projects in gray were unable to attend the meeting.

Lightning Round 2.0

	Project Director	Institution	Project Title
29	Vicki Alexis Mayer	Tulane University	MediaNOLA: Making the History of New Orleans Cultural Production Part of the Present
30	Stefan Baums David Mellins	Mangalam Research Center for Buddhist Languages	Buddhist Translators Workbench (BTW)
31	Mark Tebeau Erin Bell	Cleveland State University	Mobile Historical
32	Will Hanley	Florida State University	Populating Prosop, A Social Networking Tool for the Past: Two Workshops
33	Christopher Johanson	University of California, Los Angeles	Immersive Coordinates: Digital Anatolia
34	Bryan Wagner Marti Hearst Aditi Shrikumar	University of California, Berkeley	A Text Analysis Tool for Examining Stylistic Similarities in Narrative Collections
35	Laura Wexler Ken Panko	Yale University	Photogrammar Project
36	Anne Balsamo Dale MacDonald	University of Southern California	Design of an Interactive Tabletop Device for Humanities Exhibitions
37	Scott Hamlin Rafael Alvarado	Wheaton College University of Virginia	Developing a User Experience for TAPAS (the TEI Archiving, Publishing, and Access Service)

38	Jon Frey	Michigan State University	Digging Digitally: Creating a More Dynamic Archaeological Field Journal Archive
39	Kathryn Tomasek	Wheaton College	Encoding Financial Records for Historical Research
40	Hannah Kosstrin	Reed College	Enhancing Dance Literacy: Dance Notation Through Touch Technology
41	Eric Kansa	Alexandria Archive Institute	Gazetteer of the Ancient Near East
42	William George Cowan	Indiana University, Bloomington	Incorporating Annotated Video into Omeka
43	Jerid Francom	Wake Forest University	ACTIV-ES: a novel Spanish-language corpus for linguistic and cultural comparisons between communities of the Hispanic world
44	Bruce Smith Katherine Rowe	University of Southern California Bryn Mawr College	Mobile Shakespeare Scripts
45	Lori Jahnke Kathryn Hammond Baker	College of Physicians of Philadelphia Harvard Medical School, Medical Heritage Library	Planning for an Innovative Partnership: the Medical Heritage Digital Collaborative
46	Carter Lupton	Milwaukee Public Museum	Proposing Holograms as an Innovative Exhibition Technology for Egyptian Mummies
47	Kevin Hamilton	University of Illinois, Urbana-Champaign	Re-Framing the Online Video Archive: A Prototype Interface for America's Nuclear Test Films
48	Ramona Hernandez Anthony Stevens	CUNY Research Foundation, City College	Spanish Paleography Digital Teaching and Learning Tool
49	Micki McGee	Fordham University	Compatible Database Initiative: Fostering Interoperable Data for Network Mapping and Visualization
50	Walter Andrews Stacy Waters	University of Washington	The Svoboda Diaries Project: From Digital Text to "New Book"
51	William Jordan James West	University of Washington	Advancing Information Design for Architectural Image Interfaces
52	David Pfeifer Ali Zimmerman	Indiana University, Indianapolis	An Open-Source Scholarly Text-Editing Platform for the Critical Editions in the Institute for American Thought
53	Robert Turknett	University of Texas, Austin	A Thousand Words: Advanced Visualization for the Humanities
54	Jijun Tang	University of South Carolina Research Foundation	High Performance Computing Collaboratory
55	Gregory Crane	Tufts University	Working with Text in a Digital Age
56	Julia Flanders	Brown University	Taking TEI Further: Teaching and Publication
57	Alan Liu	University of California, Santa Barbara	RoSE Research-oriented Social Environment: Bibliographical Knowledge as Social Knowledge
58	Lori Walters	University of Central Florida, Orlando	Come Back to the Fair
59	Diana Sinton	University of Redlands	Visualizing Flow and Movement for the Humanities
60	Thomas Levy	University of California, San Diego	Real-time 3D Archaeological Field Recording: Development of an interoperable open-source GIS data entry system